CMPE212 Lab6- Building Circuit from a Given Logic using K-Map

Objective

To obtain the truth table from a given problem and then implement it in hardware using K-Map.

Instructions-

- 1. Find the truth table for an output of 3 input variables which is true when the input is an even number or a multiple of 3.
 - For example, the output is 1 for inputs 010 (decimal 2) or 011(decimal 3).
- 2. Find the expression for the output in terms of the inputs using K-Map.
- 3. Build the circuit to implement the function you obtained from the K-Map.
- 4. Get the truth table from your circuit and verify with the one obtained in step 1.
- 5. Show the results to the TAs.

Remarks

Don't forget to connect the DIP switch properly. Always ask questions to your TAs.