

Commutative Queries

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order of access

Given access to two oracles, which oracle should be queried first?

Does it matter?

- oracles must have different complexity
- complete languages of the Polynomial Hierarchy Σ_j^P and Σ_k^P , where $j < k$
- allow truth-table queries to each oracle
- recognize languages or compute functions

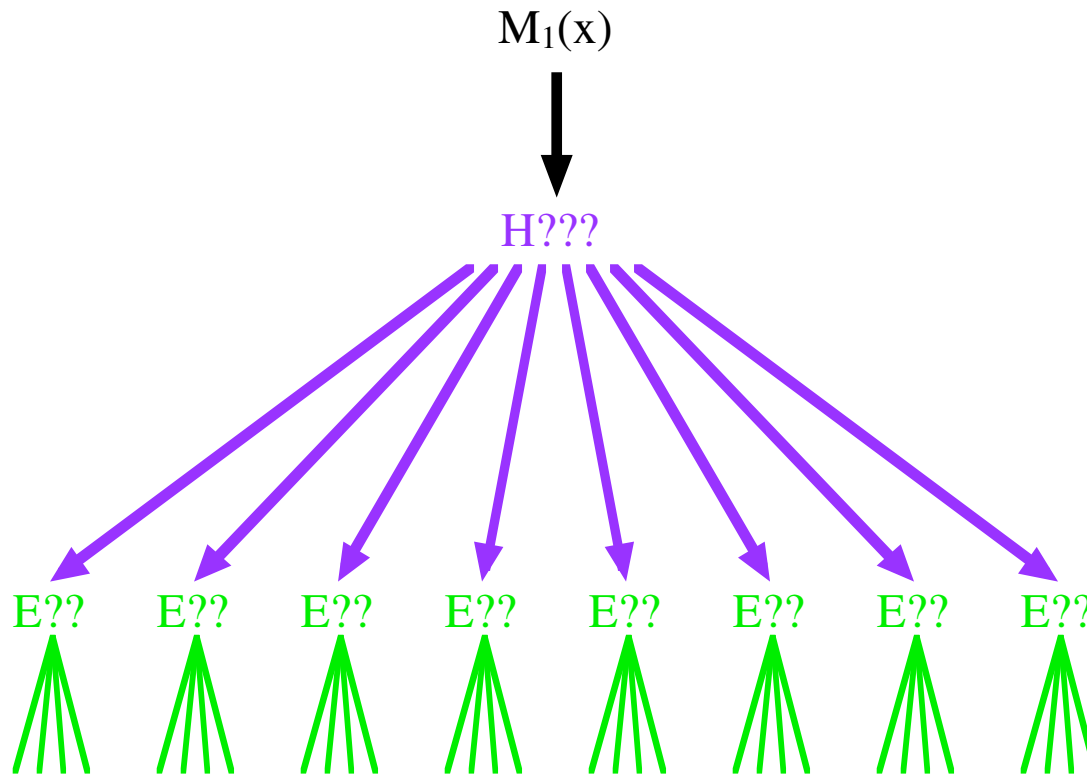
asking hard questions first

$P^{H_{r\text{-tt}}; E_{s\text{-tt}}}$ = r truth-table queries to H followed by s truth-table queries to E

E = easy oracle, Σ_j^P complete

H = hard oracle, Σ_k^P complete

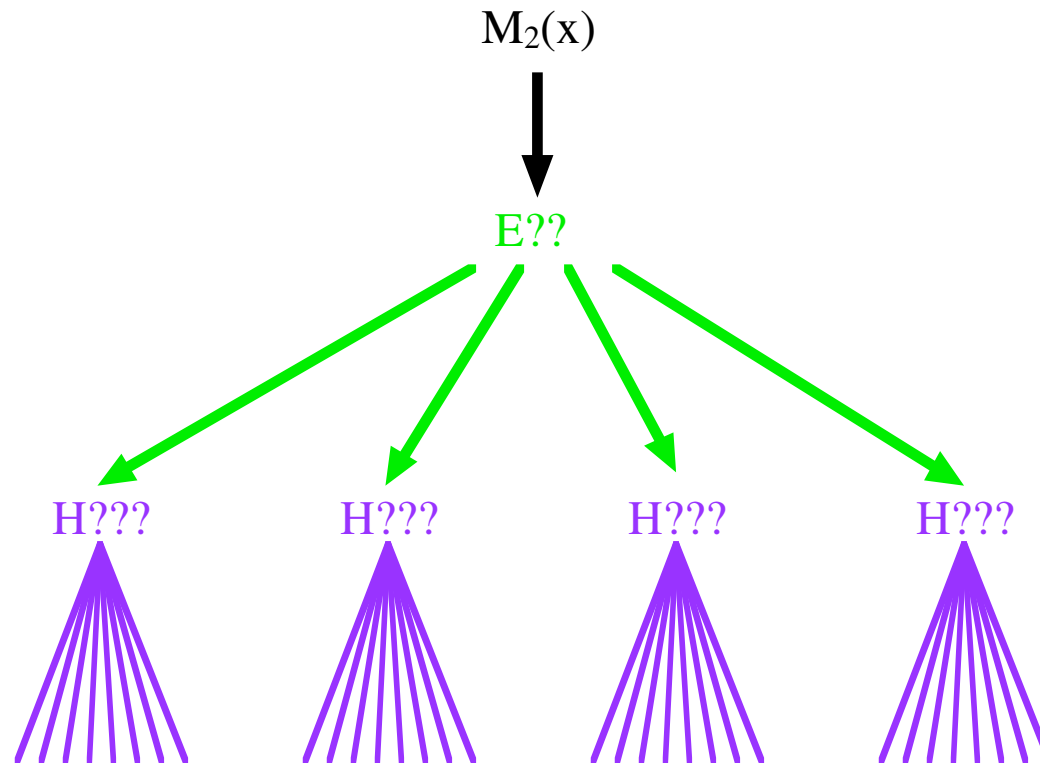
$j < k$



asking easy questions first

$P^{E_{s\text{-tt}}; H_{r\text{-tt}}}$ = s truth-table queries to E followed by r truth-table queries to H

E = easy oracle, Σ_j^P complete H = hard oracle, Σ_k^P complete $j < k$



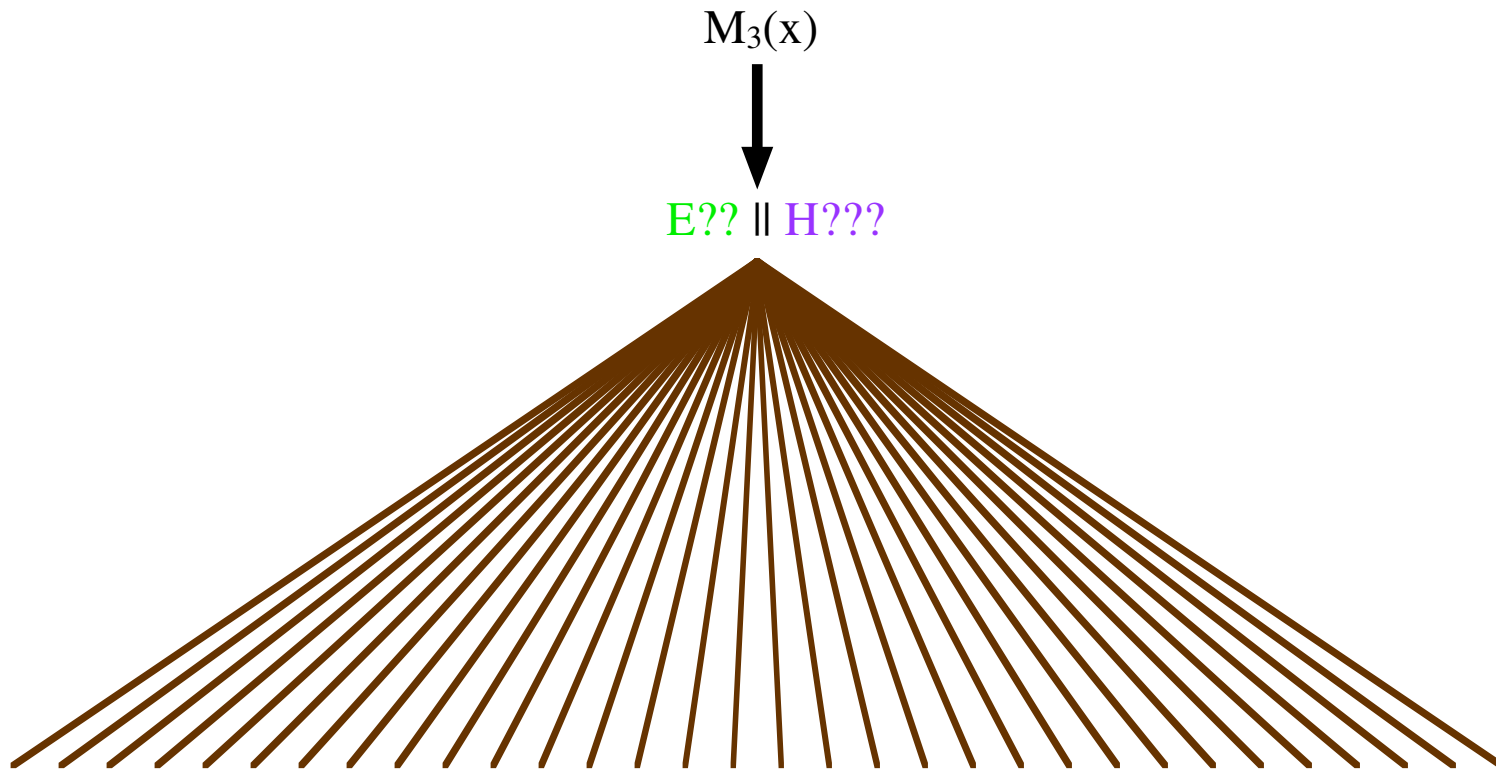
asking all questions simultaneously

$P^{E_{s-tt} \parallel H_{r-tt}}$ = s queries to E and r queries to H in parallel

E = easy oracle, Σ_j^P complete

H = hard oracle, Σ_k^P complete

$j < k$



more notation

- Let $\text{PF}^{A_{a\text{-tt}};B_{b\text{-tt}}}$ denote the class of **functions** recognized by polynomial-time Turing machines that ask a parallel queries to A followed by b parallel queries to B .
- Let $\text{PF}^{A_{a\text{-tt}}\parallel B_{b\text{-tt}}}$ denote the class of **functions** recognized by polynomial-time Turing machines that ask a parallel queries to A simultaneous with b parallel queries to B .
- Let $\text{P}^{A_{a\text{-tt}};B_{b\text{-tt}};C_{c\text{-tt}};D_{d\text{-tt}}}$ be the class of languages accepted by polynomial-time Turing machines that ask a queries to A , b queries to B , c queries to C and d queries to D in that order.

$\text{PF}^{A_{a\text{-tt}}\parallel B_{b\text{-tt}}}$ is trivially contained in both $\text{PF}^{A_{a\text{-tt}};B_{b\text{-tt}}}$ and $\text{P}^{B_{b\text{-tt}};A_{a\text{-tt}}}$.

- Does not hurt to ask hard questions first

$$\mathsf{P}^{E_{s\text{-tt}};H_{r\text{-tt}}} \subseteq \mathsf{P}^{H_{r\text{-tt}};E_{s\text{-tt}}}$$

$$\mathsf{PF}^{E_{s\text{-tt}};H_{r\text{-tt}}} \subseteq \mathsf{PF}^{H_{r\text{-tt}};E_{s\text{-tt}}}$$

- For language classes, order does not matter

$$\mathsf{P}^{H_{r\text{-tt}};E_{s\text{-tt}}} \subseteq \mathsf{P}^{E_{s\text{-tt}};H_{r\text{-tt}}}$$

- For function classes, order matters unless PH collapses

$$\mathsf{PF}^{H_{r\text{-tt}};E_{s\text{-tt}}} \subseteq \mathsf{PF}^{E_{s\text{-tt}};H_{r\text{-tt}}} \implies \mathsf{PH} \subseteq \Sigma_{j+1}^{\mathsf{P}}$$

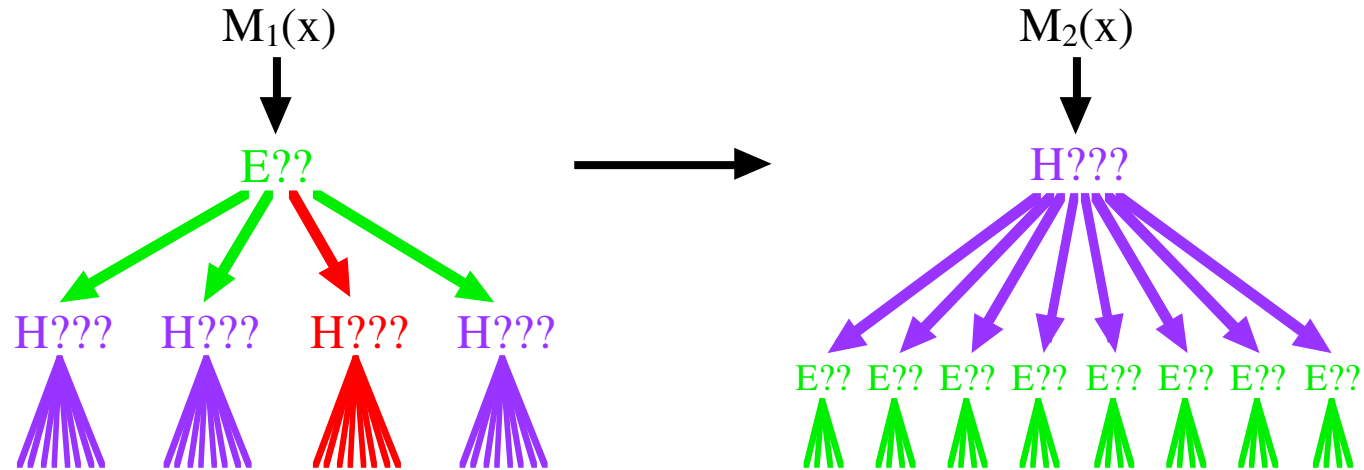
where $j < k$, E is Σ_j^{P} complete and H is Σ_k^{P} -complete

prior & related works

- Hemaspaandra, Hempel & Wechsung 1995:
Order of queries to 2 complete languages from the Boolean Hierarchy
- Agrawal, Beigel & Thierauf 1996:
Strengthened results on queries to complete languages from the Boolean Hierarchy. (Obtained independently from [HHW95].)
- Gasarch & McNicholl 1997(?):
Order of oracle queries in a recursion theoretic setting

delaying easy questions

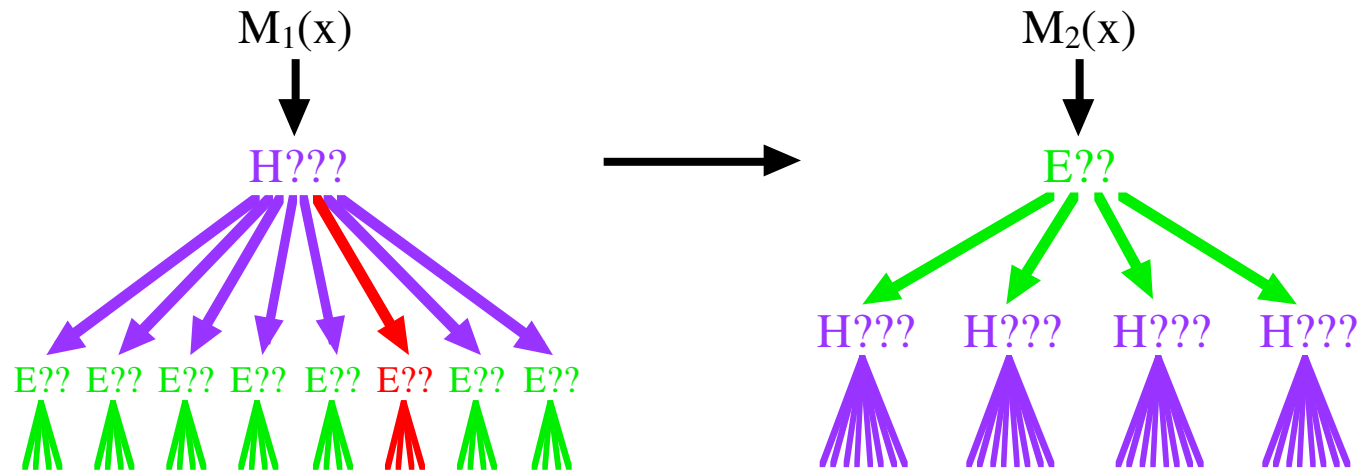
Proof that $P^{E_{s-tt}; H_{r-tt}} \subseteq P^{H_{r-tt}; E_{s-tt}}$:



- M_2 's i th query H : Is M_1 's i th query to H answered YES?
- queries to E are the same
- in fact, $P^{E_{s-tt}; H_{r-tt}} \subseteq P^{H_{r-tt} \| E_{s-tt}}$
- proof for function classes identical

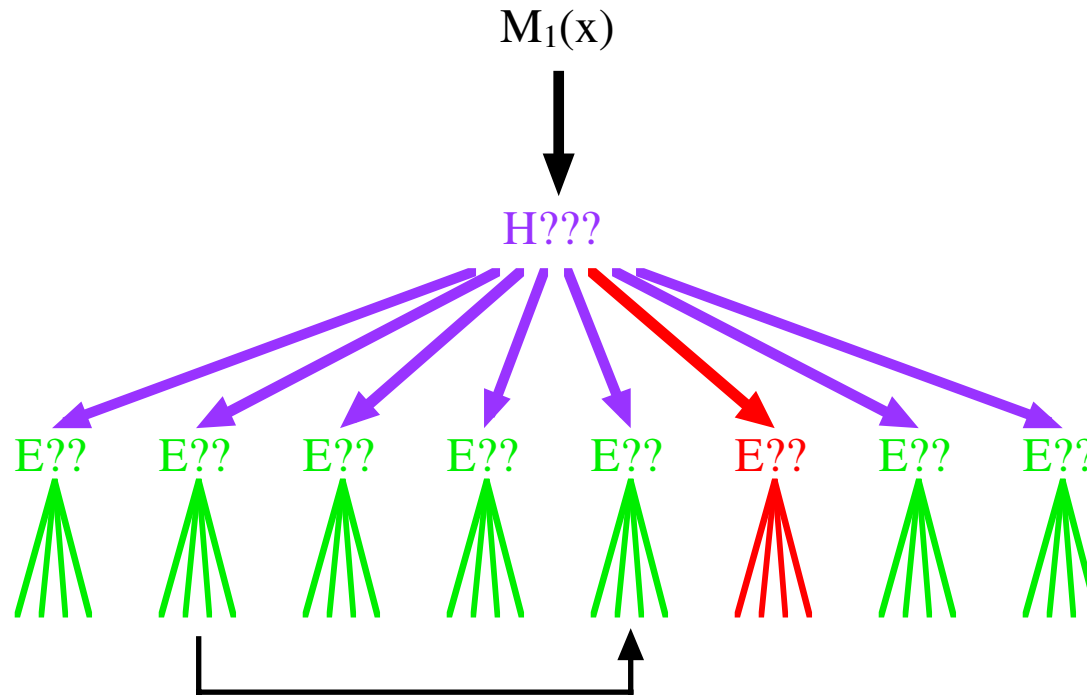
delaying hard questions

Proof that $P^{H_{r-tt}; E_{s-tt}} \subseteq P^{E_{s-tt}; H_{r-tt}}$:



- Problem: Don't know which queries to E to ask
- Solution: Use the first set of queries to E
- Count the number of **mind changes** to the true path.

mind changes: part 1



Path i to Path j forms a **mind change** if:

- Z_i = queries to H on Path i assumed to be answered YES.
- Z_j = queries to H on Path j assumed to be answered YES.
- $Z_i \subseteq Z_j \subseteq H$.
- $M_1(x)$ accepts on Path i and rejects on Path j or vice versa.

mind changes: part 2

Finishing the mind change proof:

- paths beyond true path are not involved in mind changes
- maximum number of mind changes m ranges from 0 to $r - 1$
- m can be computed using r truth-table queries to H
- Whether $M_1(x)$ accepts on Path 0 can be computed using s queries to E
- m is odd: $M_1(x)$ accepts on true path iff $M_1(x)$ rejects on Path 0
- m is even: $M_1(x)$ accepts on true path iff $M_1(x)$ accepts on Path 0

We really proved that $P^{H_{r\text{-tt}}; E_{s\text{-tt}}} = P^{E_{s\text{-tt}} \| H_{r\text{-tt}}}$.

hierarchies

How are the two classes $P^{H_{a-tt}; E_{b-tt}}$ and $P^{H_{c-tt}; E_{d-tt}}$ related?

- In the mind change proof, the s queries to E were used to determine whether $M_1(x)$ accepts or rejects on Path 0. This can be replaced by a single query to H .
- For all polynomial bounded s , $P^{H_{r-tt}; E_{s-tt}} \subseteq P^{H_{(r+1)-tt}}$.
- Nested hierarchy:

$$P^{H_{r-tt}} \subsetneq P^{H_{r-tt} \| E_{1-tt}} \subsetneq P^{H_{r-tt} \| E_{2-tt}} \subsetneq \dots \subsetneq P^{H_{r+1-tt}},$$

unless the Polynomial Hierarchy collapses.

extensions: many rounds of queries

What happens if you have many rounds of truth-table queries to E and H ?

- Easy queries can still be delayed:

$$\mathsf{P}^{H_{a\text{-tt}};E_{b\text{-tt}};H_{c\text{-tt}};E_{d\text{-tt}}} \subseteq \mathsf{P}^{H_{a\text{-tt}};H_{c\text{-tt}};E_{b\text{-tt}};E_{d\text{-tt}}}.$$

- Rounds of queries to the same oracle can be combined:

$$\mathsf{P}^{H_{a\text{-tt}};H_{c\text{-tt}};E_{b\text{-tt}};E_{d\text{-tt}}} \subseteq \mathsf{P}^{H_{r\text{-tt}};E_{s\text{-tt}}}$$

where $r = (a + 1)(c + 1)$ and $s = (b + 1)(d + 1)$.

- Plus: $\mathsf{P}^{H_{r\text{-tt}}\|E_{s\text{-tt}}} \subseteq \mathsf{P}^{H_{a\text{-tt}};E_{b\text{-tt}};H_{c\text{-tt}};E_{d\text{-tt}}}.$

- Therefore, $\mathsf{P}^{H_{a\text{-tt}};E_{b\text{-tt}};H_{c\text{-tt}};E_{d\text{-tt}}} = \mathsf{P}^{H_{r\text{-tt}}\|E_{s\text{-tt}}}.$

Complexity of language classes characterized by the **number** of queries.

The order of the queries does not matter for **language classes**.

function classes

For function classes, the order of oracle queries is **critical**.

- We can still delay easy questions (same proof as language classes):

$$\text{PF}^{E_{s\text{-tt}};H_{r\text{-tt}}} \subseteq \text{PF}^{H_{r\text{-tt}};E_{s\text{-tt}}}$$

- We cannot delay hard questions unless PH collapses:

$$\text{PF}^{H_{r\text{-tt}};E_{s\text{-tt}}} \subseteq \text{PF}^{E_{s\text{-tt}};H_{r\text{-tt}}} \implies \text{PH} \subseteq \Sigma_{j+1}^{\text{P}}$$

(Recall: $j < k$, E is Σ_j^{P} complete and H is Σ_k^{P} complete.)

- Proof uses the latest hard/easy argument [Buhrman & Fortnow, 1996] and tree pruning techniques [Beigel, Kummer & Stephan, 1995]

a simple case

Let E be NP-complete, H be NP^{NP} -complete. Use 1 query to each oracle.

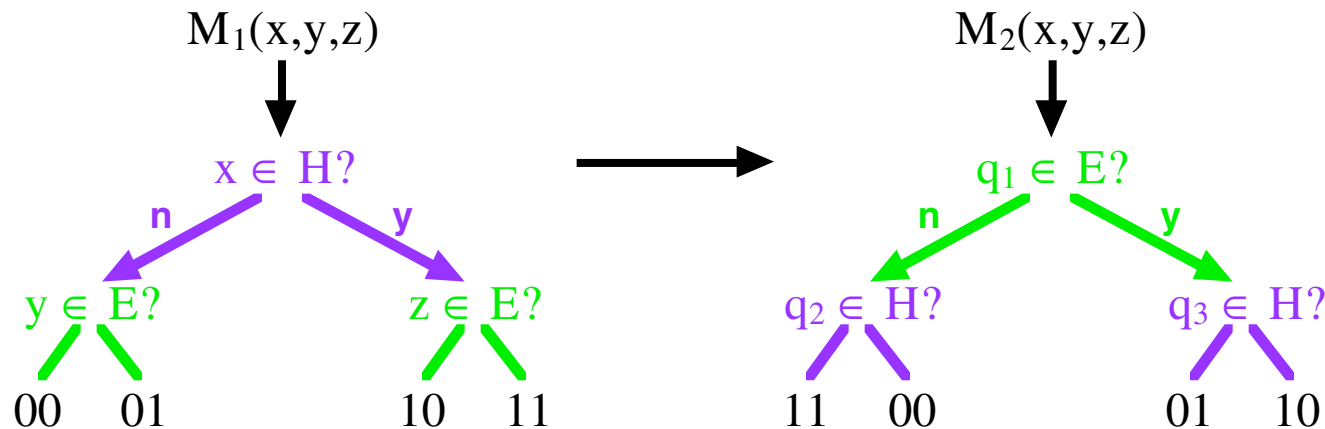
Candidate function in $\text{PF}^{H_{1\text{-tt}};E_{1\text{-tt}}}$ but not in $\text{PF}^{E_{1\text{-tt}};H_{1\text{-tt}}}$.

$$f(x, y, z) = \left\{ \begin{array}{l} 00 \text{ if } x \notin H \text{ and } y \notin E \\ 01 \text{ if } x \notin H \text{ and } y \in E \\ 10 \text{ if } x \in H \text{ and } z \notin E \\ 11 \text{ if } x \in H \text{ and } z \in E \end{array} \right\} = \begin{array}{l} H(x)E(y) \text{ if } x \notin H \\ H(x)E(z) \text{ if } x \in H \end{array}$$

- $H(x)$, $E(y)$ and $E(z)$ are characteristic functions
- $H(x)E(y)$ means concatenation
- $f(x, y, z)$ is easily computable in $\text{PF}^{H_{1\text{-tt}};E_{1\text{-tt}}}$
- Prove $f(x, y, z) \in \text{PF}^{E_{1\text{-tt}};H_{1\text{-tt}}} \implies \overline{H} \subseteq \text{NP}^{\text{NP}} \implies \text{PH} \subseteq \text{NP}^{\text{NP}}$.

a hard/easy argument

A $\text{PF}^{H_{1\text{-tt}}; E_{1\text{-tt}}}$ machine and a $\text{PF}^{E_{1\text{-tt}}; H_{1\text{-tt}}}$ machine which compute $f(x, y, z)$

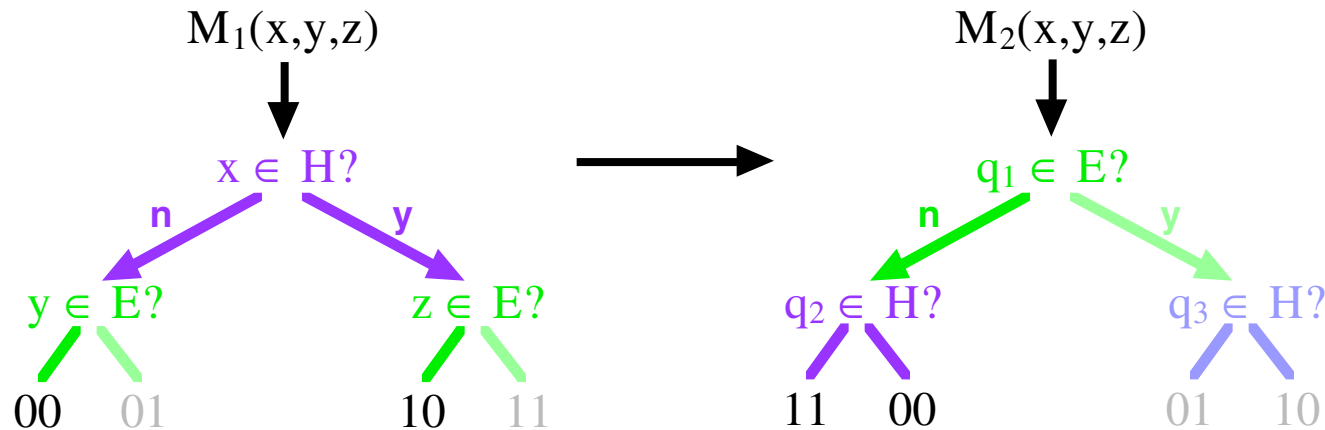


- Both machines compute $f(x, y, z)$ correctly
- Construct an NP^{NP} machine for \overline{H} which is coNP^{NP} complete
- Use NP oracle to answer all queries to E
- Let OUT_1 and OUT_2 be the possible outputs of M_1 and M_2 after queries to E are answered (some paths are eliminated)
- Example: $y \notin E$, $z \notin E$ and $q_1 \notin E$

$$\text{OUT}_1 = \{00, 10\} \quad \text{OUT}_2 = \{00, 11\}$$

easy case

x is **easy** if there exists y and z , $|y| = |z| \leq |x|^k$, such that $\text{OUT}_1 \neq \text{OUT}_2$



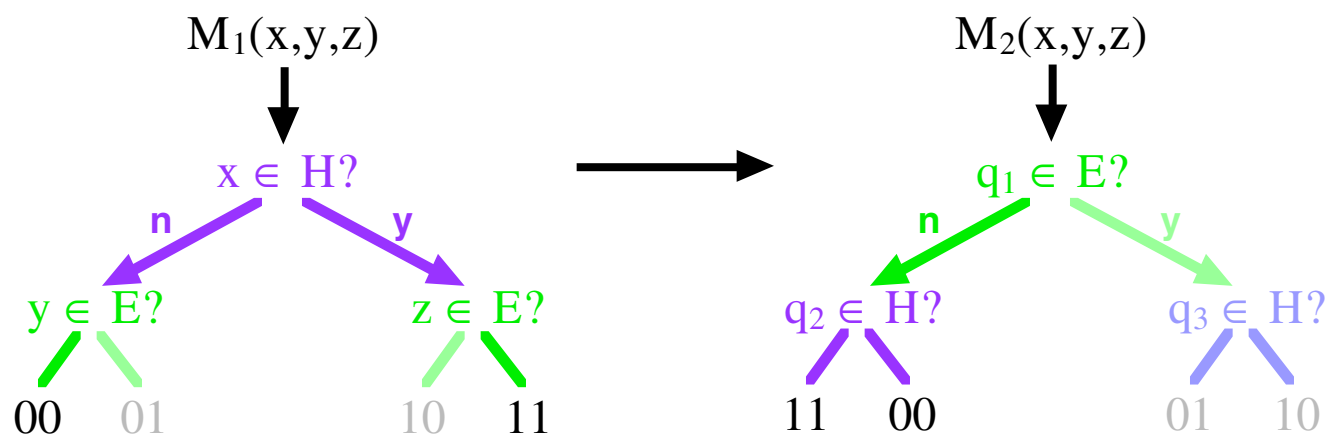
If $y \notin E$, $z \notin E$ and $q_1 \notin E$, then $\text{OUT}_1 \cap \text{OUT}_2 = \{00\} \implies H(x) = 0$

If x is easy, this NP^{NP} algorithm recognizes \overline{H}

- Guess y and z with length $\leq |x|^k$
- Compute OUT_1 and OUT_2 by simulating $M_1(x, y, z)$ and $M_2(x, y, z)$ using the NP oracle to answer all queries to E
- If $\text{OUT}_1 = \text{OUT}_2$, reject
- Otherwise, $f(x, y, z) = \text{OUT}_1 \cap \text{OUT}_2$ and the first bit of $f(x, y, z)$ is $H(x)$

hard case

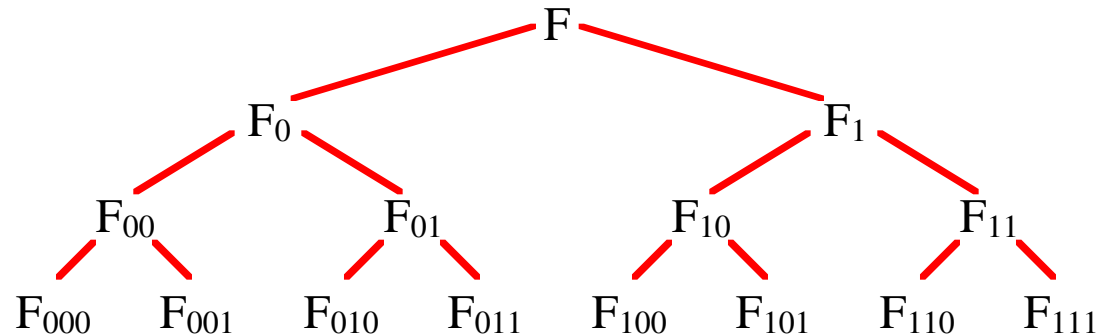
x is **hard** if for all y and z , $|y| = |z| \leq |x|^k$, $\text{OUT}_1 = \text{OUT}_2$



If $y \notin E$, $z \in E$ and $q_1 \notin E$, $\text{OUT}_1 = \text{OUT}_2 = \{00, 11\} \implies E(y)E(z) = 01$

- with 1 query to E , the outcome of two queries were determined.
- with 0 queries to E , we still have $E(y)E(z) \in \{01, 10\}$
- 2 out of 4 possibilities for $E(y)E(z)$ eliminated using 0 queries!
- this is enough to prove that $\text{SAT} \in \text{P}$.

self-reduction tree for SAT



- $F_{w0} = F_w$ with first variable replaced by FALSE
- $F_{w1} = F_w$ with first variable replaced by TRUE
- $F_w \in \text{SAT} \iff (F_{w0} \in \text{SAT}) \vee (F_{w1} \in \text{SAT})$
- use Beigel-Kummer-Stephan (BKS) tree pruning procedure:
Given 4 formulas, find 1 to drop “safely”

BKS tree pruning

Given $Q = \{F_1, F_2, F_3, F_4\}$, find $i \in \{1, 2, 3, 4\}$ such that

$$Q \cap \text{SAT} \neq \emptyset \iff (Q - F_i) \cap \text{SAT} \neq \emptyset$$

(I.e., F_i is not the only element of Q in SAT.)

Since E is NP-complete, we can construct y and z such that

$$y \in E \iff (F_3 \in \text{SAT}) \vee (F_4 \in \text{SAT})$$

$$z \in E \iff (F_2 \in \text{SAT}) \vee (F_4 \in \text{SAT})$$

- $Q \cap \text{SAT} = \{F_1\} \implies E(y)E(z) = 00.$ if $E(y)E(z) \neq 00$, drop F_1 .
- $Q \cap \text{SAT} = \{F_2\} \implies E(y)E(z) = 01.$ if $E(y)E(z) \neq 01$, drop F_2 .
- $Q \cap \text{SAT} = \{F_3\} \implies E(y)E(z) = 10.$ if $E(y)E(z) \neq 10$, drop F_3 .
- $Q \cap \text{SAT} = \{F_4\} \implies E(y)E(z) = 11.$ if $E(y)E(z) \neq 11$, drop F_4 .

hard case: revisited

Need to show that $\overline{H} \in \text{NP}^{\text{NP}}$. Rewrite \overline{H} as:

$$\overline{H} = \{x \mid (\forall u, |u| = |x|)[g(x, u) \in \text{SAT}]\}$$

P^{NP} algorithm for \overline{H} assuming x is hard:

- construct an NP machine N .
 1. input x
 2. Guess u , compute $F = g(x, u)$
 3. use BKS tree pruning to find witness for $F \in \text{SAT}$.
 4. if witness is found, reject
 5. no witness after pruning, accept
- ask NP oracle whether $x \in L(N)$
- $x \notin L(N)$, accept /* since satisfying assignment found for each $g(x, u)$ */
- $x \in L(N)$, reject

wrapping up hard/easy argument

Problem: we don't know if x is easy or hard.

Solution: Run easy and hard algorithms in parallel

Sanity check on combined algorithm

- $x \notin \overline{H}$ and x is easy
 - easy algorithm: works correctly and rejects.
 - hard algorithm: $N(x)$ cannot find a satisfying assignment for $g(x, u)$ for some u . Machine N accepts, hard algorithm rejects.
- $x \notin \overline{H}$ and x is hard
 - easy algorithm: cannot find y and z such that $\text{OUT}_1 \neq \text{OUT}_2$. Rejects.
 - hard algorithm: works correctly and rejects.

sanity check continued

- $x \in \overline{H}$ and x is easy
 - easy algorithm: works correctly and accepts.
 - hard algorithm: $N(x)$ might be “lucky” and find satisfying assignments for $g(x, u)$, for every u . Algorithm might accept.
- $x \in \overline{H}$ and x is hard
 - easy algorithm: cannot find y and z such that $\text{OUT}_1 \neq \text{OUT}_2$. Rejects.
 - hard algorithm: works correctly and accepts.

So, we have an NP^{NP} algorithm for \overline{H} .

Since H is NP^{NP} complete, $\text{NP}^{\text{NP}} = \text{coNP}^{\text{NP}}$ and PH collapses to NP^{NP} .

conclusions

Let H be Σ_k^P complete and E be Σ_j^P complete, where $j < k$.

Does the **order** of oracle access matter?

- Language Classes: NO
- Function Classes: YES